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ANSA Phase III

DIMMA Projects

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Abstract

Project overview presentation. Includes Amber and Amethyst projects. Presented to shared MC TC 19 March 1996.

APM.1718.00.01

Draft

19th March 1996

Briefing Note

Distribution:

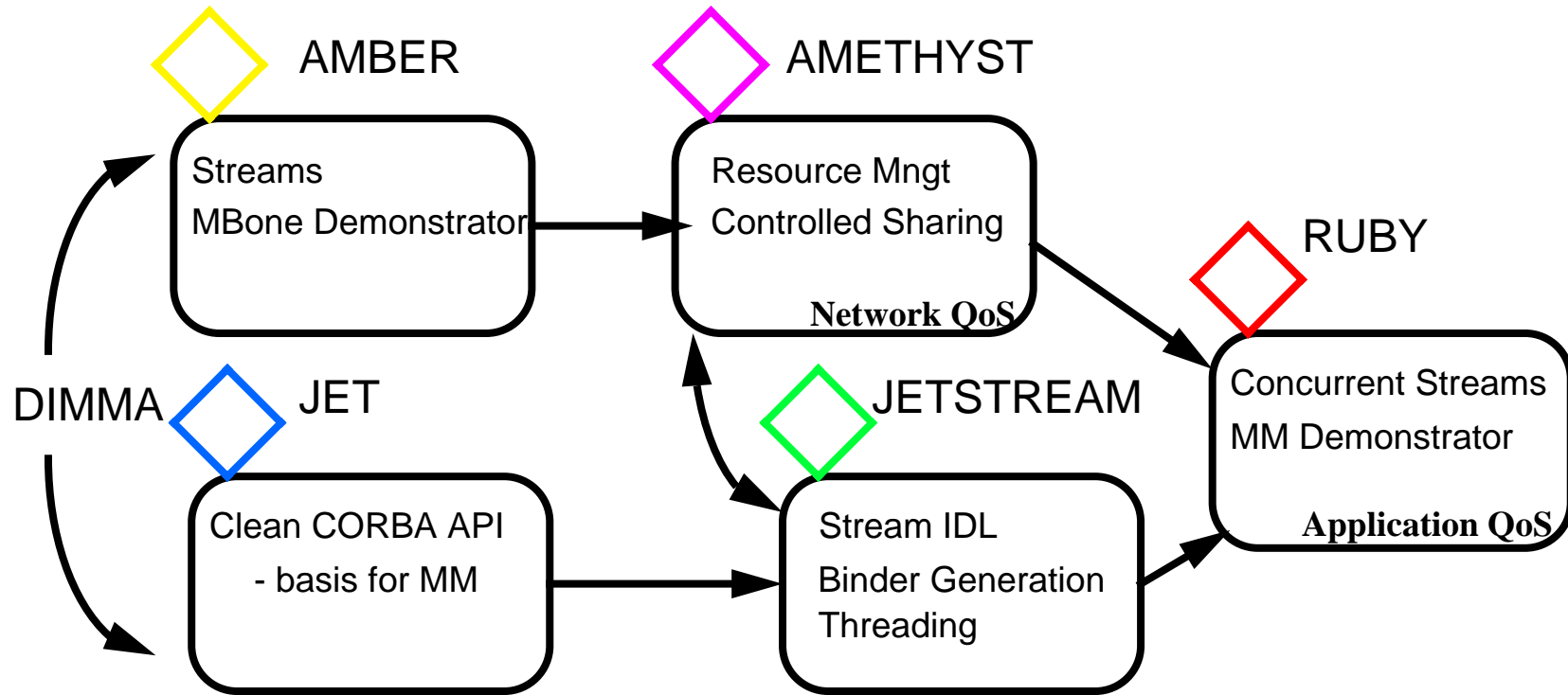
Supersedes:

Superseded by:



Multi-Media enabled CORBA

Project Overview



ANSA path to Multi-Media CORBA



Current Position

- **General ORB versus Specialist applications**
 - Telecommunication applications, MM, WWW, DAVIC
- **ORB enhancements**
 - for CORBA 2.0 and CORBA Services
 - for specific application domains
- **Distributed Multi-Media**
 - *Local* - No concurrent multi-media support
 - *Distributed* - No coordinated management of infrastructure

=> need enhanced ORB



Technologies

- **Network-level Applications**
 - ATM APIs
 - IETF - IPv6 and RSVP, MBone
- **Integrated Environments**
 - Netscape browser plug-ins
- **CORBA**
 - Generic application integration glue



*How to extend **CORBA** for advanced Multi-media?*



Options

- **Build as CORBA Services**
 - No binding management
 - Difficult to provide type-safety
 - Difficult to guarantee QoS
- **Java route**
 - Constrained by current runtime infrastructure
- **CORBA Extensions**
 - Streams and Explicit Binding
 - Builds on APM expertise: ODP, ANSAWare RT, DIMMA, ReTINA



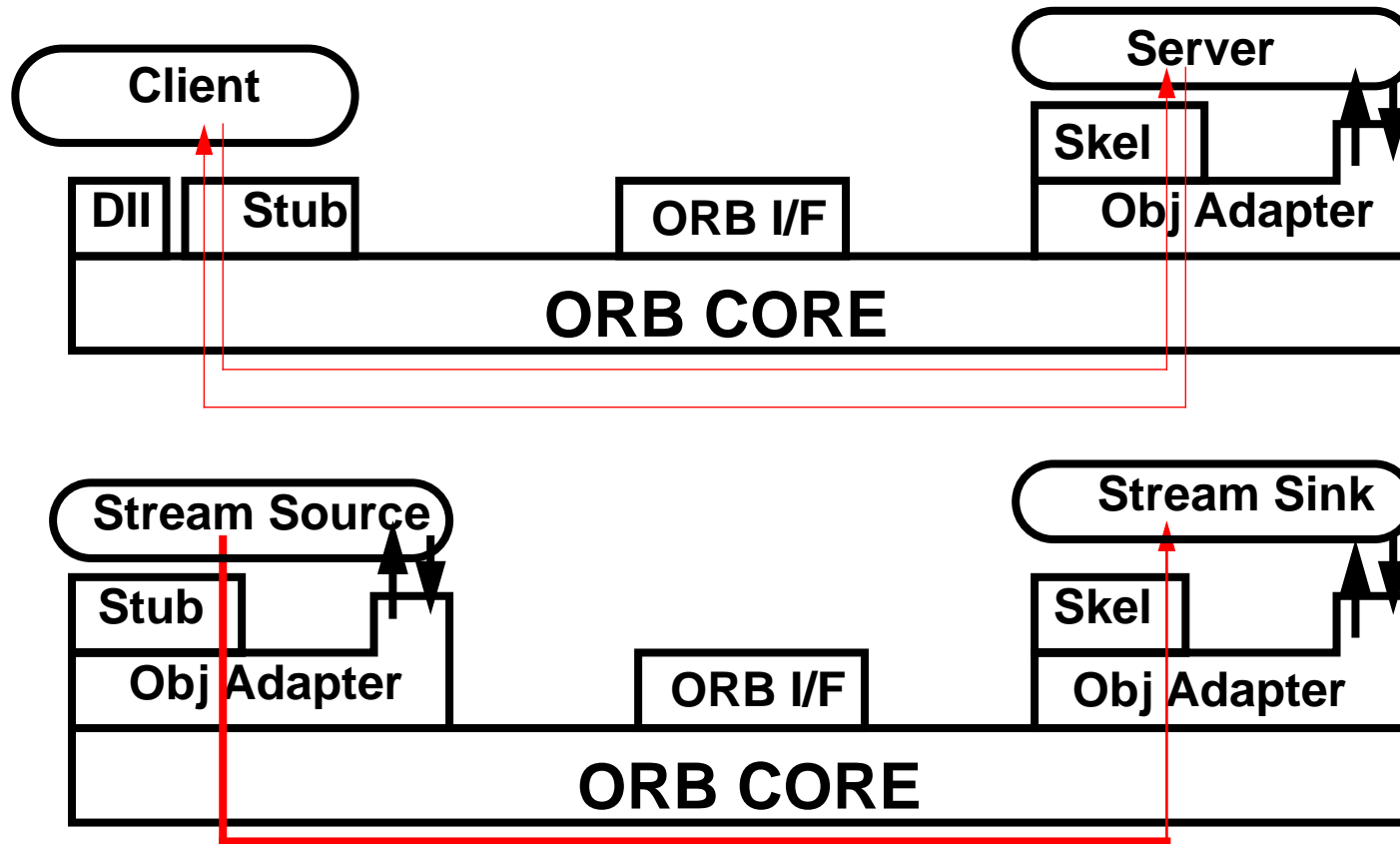
Approach

- **Develop**
 - **Streams:** Non-RPC interaction paradigms
 - **Adapters:** Binding control and resource management
- **Demonstrate in multi-media application domain**
- **Feed-back results into CORBA standardisation effort**

Business case

Advanced ORB targets distributed multi-media

Adapters





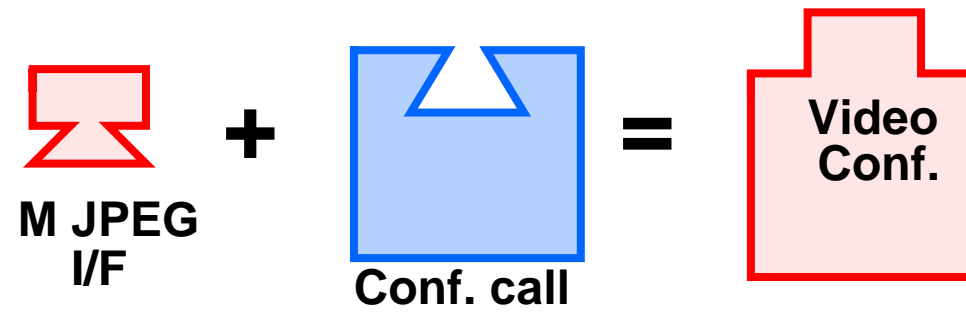
Streams

- Directional, isochronous or a-periodic (high volume) flows
- Typed CORBA interfaces

Adapters

- Re-use Object Adapter concept for explicit binding
- Adapter types: **Primitive, Compositional, Templated**
- Adapters resourced for QoS

Templated Adapters





Results

- Extensible QoS controlled ORB (ReTINA)
- Light-weight switching via DCAN
- Multi-media Demonstrators

Multi-media \Leftrightarrow CORBA \Leftrightarrow Telecommunications



The ANSA Projects

- Multi-media streams demonstrator - **AMBER**
- CORBA C++ Mapping and API - **JET, JETSTREAM**
- Resource control framework - **AMETHYST**
- QoS controlled, concurrent stream processing - **RUBY**



AMBER

Conferencing Streams



Current Position

- **ATM**
 - Constant Bit Rate
- **MBone**
 - Adaptive approach
 - Scalable conferencing over best-effort networks

Guaranteed quality versus flexibility



Demonstrate

Streams and Application level MM processing



Demonstrator Options

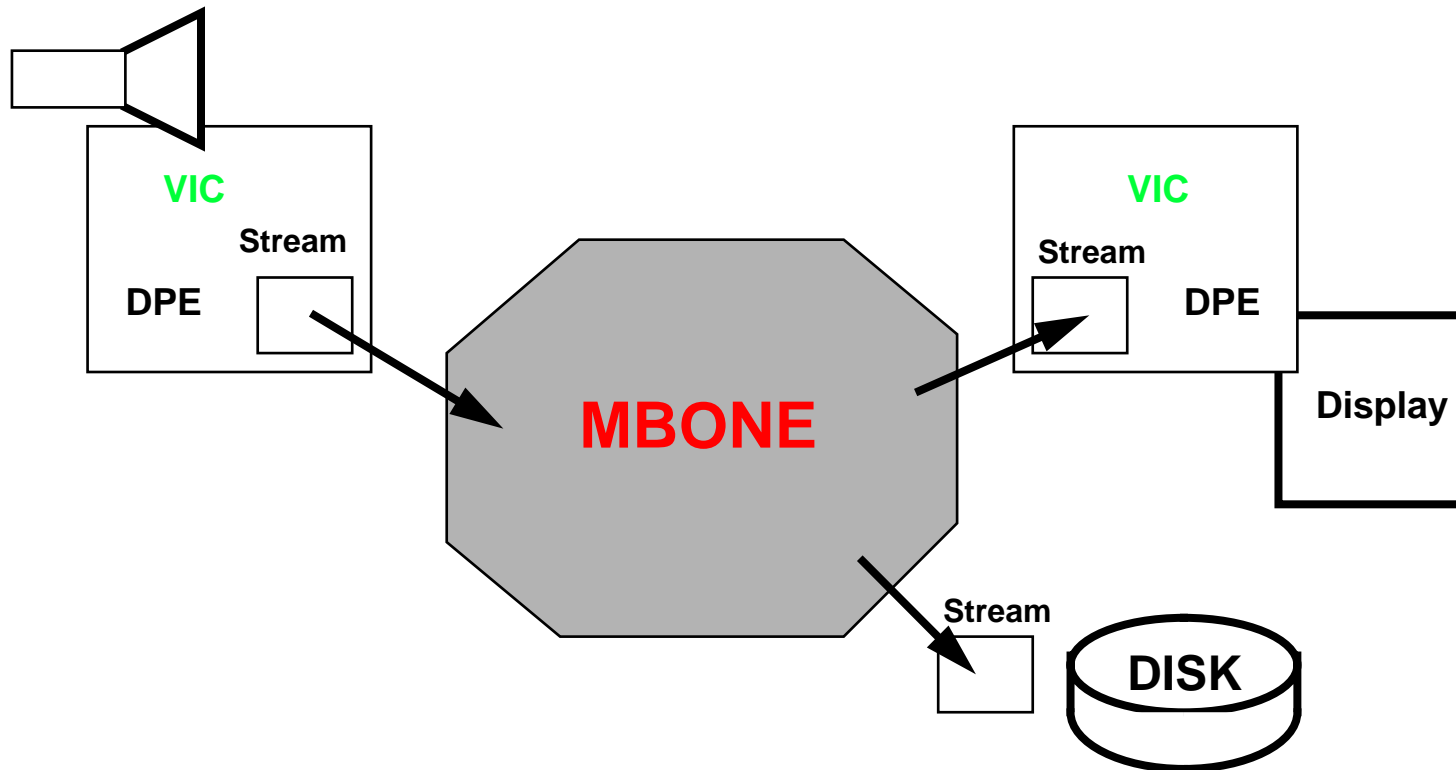
- **Connection management only: plugs and sockets**
- **Special video protocol e.g. Vosaic**
- **MBone VIC video conferencing tool**
 - **Framework for multiple encodings**
 - **Application Level Framing**
 - **Loose conferencing model**



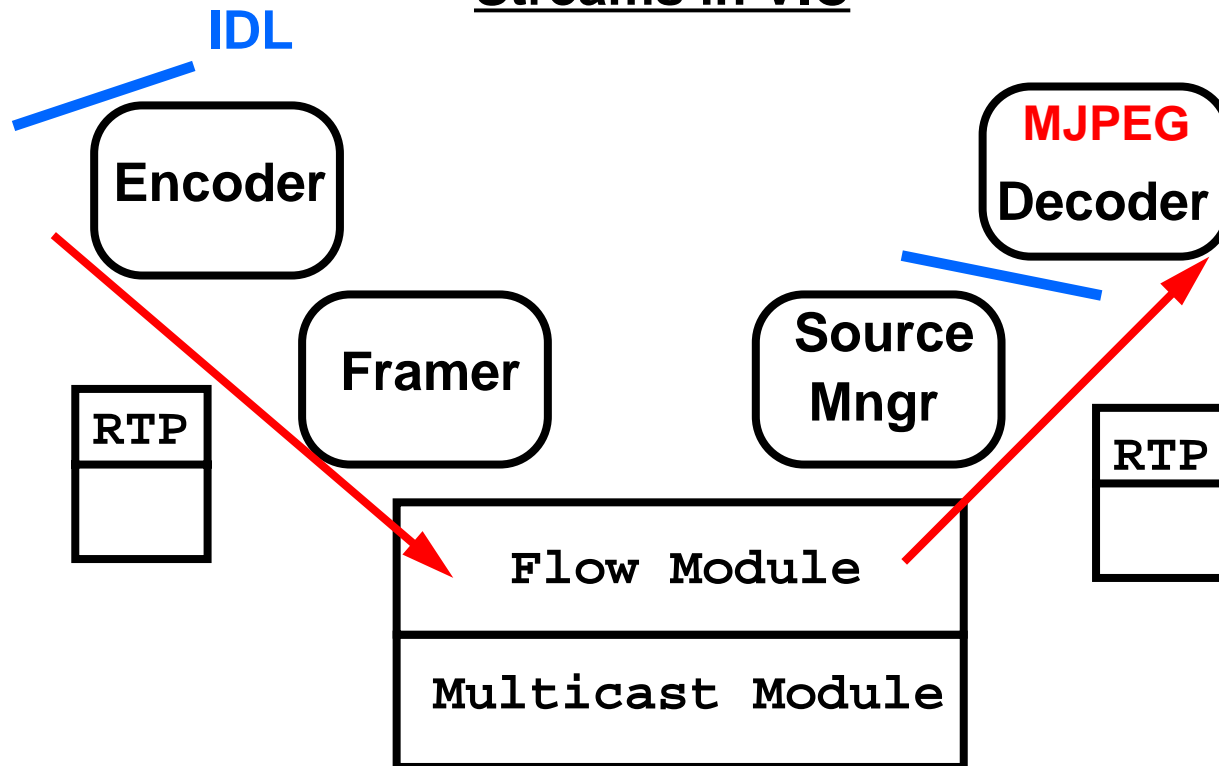
Approach

- **Build MBone demonstrator based on VIC**
- **MBone Streams: protocol and buffer support for RTP**
- **Enhanced platform:**
 - **Flow buffers, Flow bindings and stubs**
 - **Stream IDL, Stream Adapter, Stream Processing**

VIC AMBER



Streams in VIC





Deliverables

- **Demonstrator**
- **Enhanced Platform**

Dependencies

- **Basis for AMETHYST, JETSTREAM**
- **RUBY demonstrator**

Status

- **Completed March '96**



AMETHYST

Resourcing for distributed Multi-media



Current position

- Stream and Adapter concepts in **AMBER**
- Nucleus Protocol Framework
- QoS mismatch - Network QoS and Application level perceived QoS



Risk

- No abstractions for resource control =>
- No predictable performance given diverse target environments:
 - DCAN Unix, Nemesys, **AMBER** MBone
- Complex low-level programming =>

Application QoS not met!



Central Issues

- Resource separation
- Generic portable resource management
- QoS specification and management

Stop cross-talk, priority inversions!



Development Environment Options

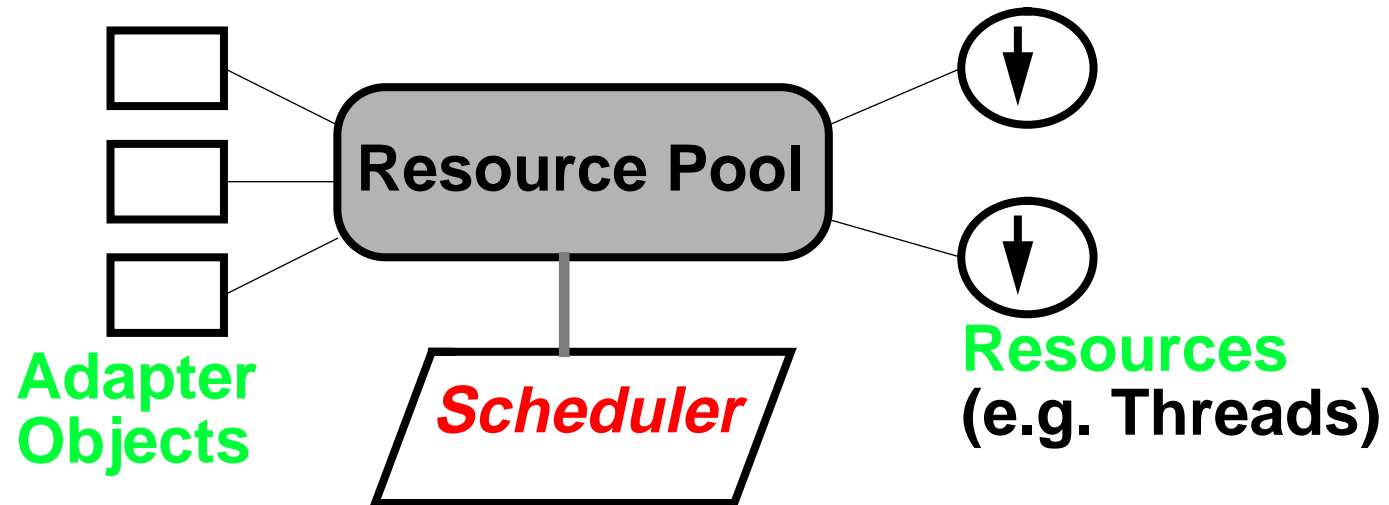
- **API approach: Network Protocol or Real-Time OS programming**
- **Object-oriented template based approach:**
 - **Abstract framework - Resources**
 - ***Design Patterns* - Pools and Schedulers**
 - **Delivered to applications via Adapters**



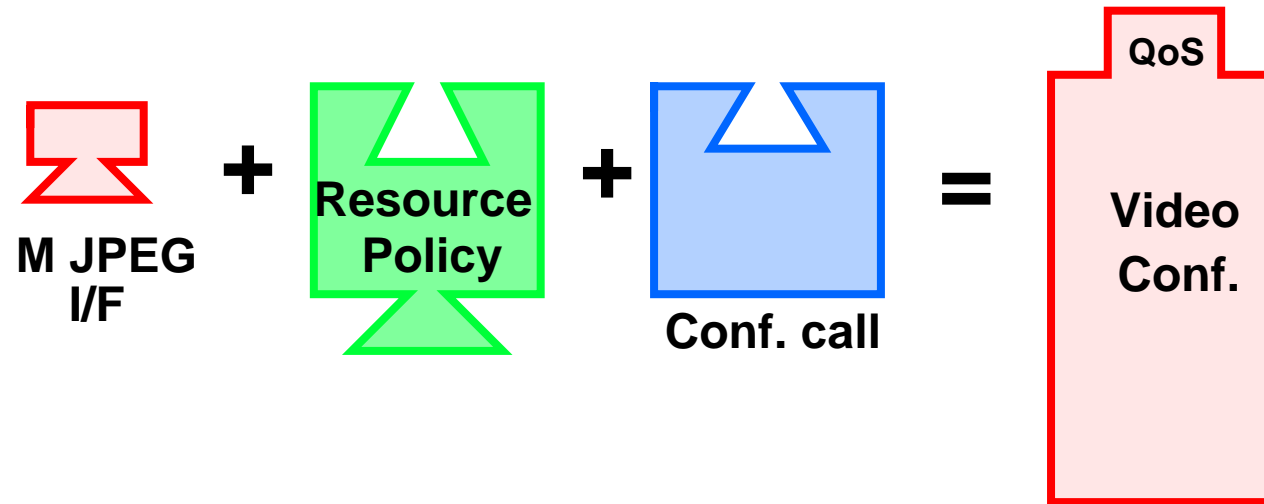
Approach

- **Extend support for Streams and Adapters**
- **Identify resource abstractions**
 - **Threads, connections, buffers, maps**
- **Provide**
 - **Generic resource pools**
 - **Resource Schedulers (static, statistical or adaptive)**
 - **Multiplexers**
- **Enhanced development environment**
 - **JET, JETSTREAM tools**

Resourced Stream Adapters



Scheduled Adapters





Deliverables

- Resource controlled ORB
- Streams and Adapter Templates using pools
- Portable Multi-media

Dependencies

- Builds on **AMBER**, platform for **JETSTREAM**
- Basis for **RUBY** demonstrator

Status

- Starts end of March '96, Estimated Completion October '96