



---

**Poseidon House  
Castle Park  
Cambridge CB3 0RD  
United Kingdom**

TELEPHONE:  
INTERNATIONAL:  
FAX:  
E-MAIL:

**Cambridge (01223) 515010  
+44 1223 515010  
+44 1223 359779  
apm@ansa.co.uk**

---

## **Training**

# **ANSAwise - Building Applications with ANSA**

**Chris Mayers**

### **Abstract**

Organizations may wish to evaluate ANSAware and compare it with other distributed systems environments.

ANSAware is unusual in that it was built as a prototype system to demonstrate ANSA principles. An appreciation of these principles makes it easier to evaluate other distributed systems environments as well.

This module of the ANSAwise training programme gives a brief review of the ANSA concepts that are most prominent in ANSAware, discusses key engineering features of ANSAware, showing how these contribute to the services in ANSAware 4.1.

---

APM.1366.01

**Approved**  
Briefing Note

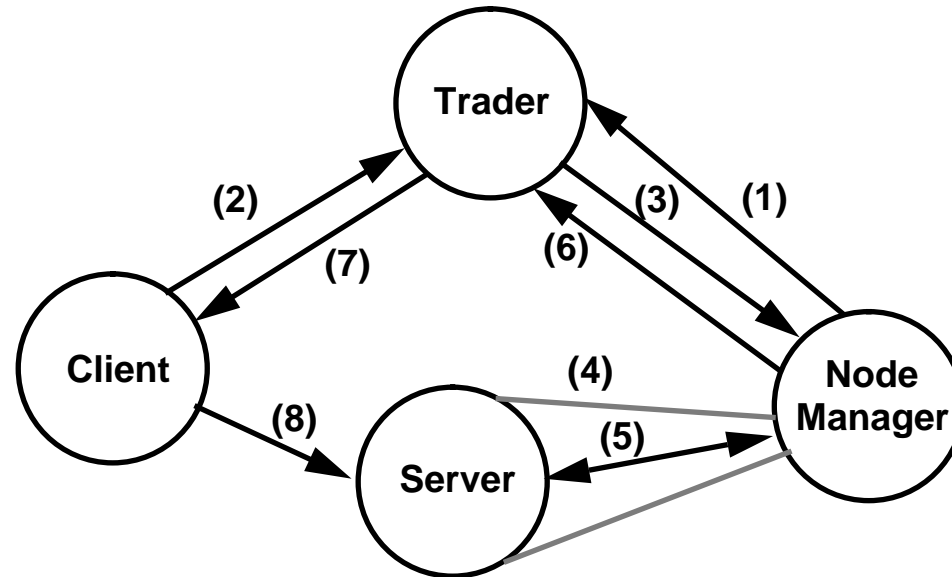
28th November 1994

---

**Distribution:**  
**Supersedes:**  
**Superseded by:**



## Building Applications with ANSA





## In this session

- *Briefly review some concepts of the Computational Model*
  - those involved in Trading
- *Describe the components that form ANSAware 4.1*
- *Show how some of the ANSAware services fit together*



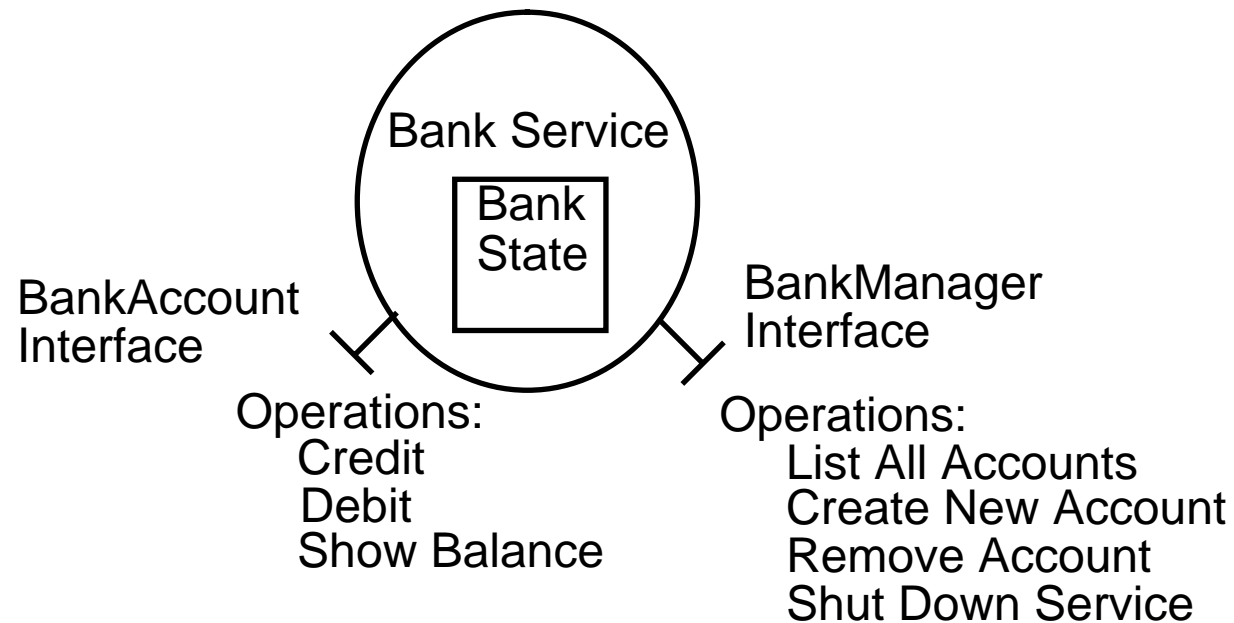
## Computational Model

- *Based on services provided by encapsulated objects*
  - interacting via operations defined in interfaces
- *Computational model assumes that services are always available when used...*
  - ...and that resources are always available too



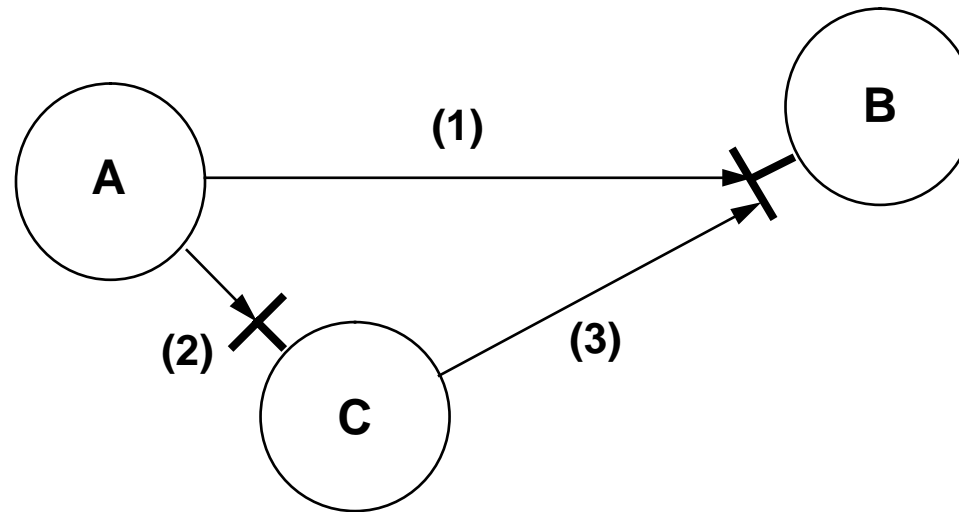
## Simple Bank - Operations in multiple interfaces

- *A service can have more than one interface*
- *Each interface has its own operations*



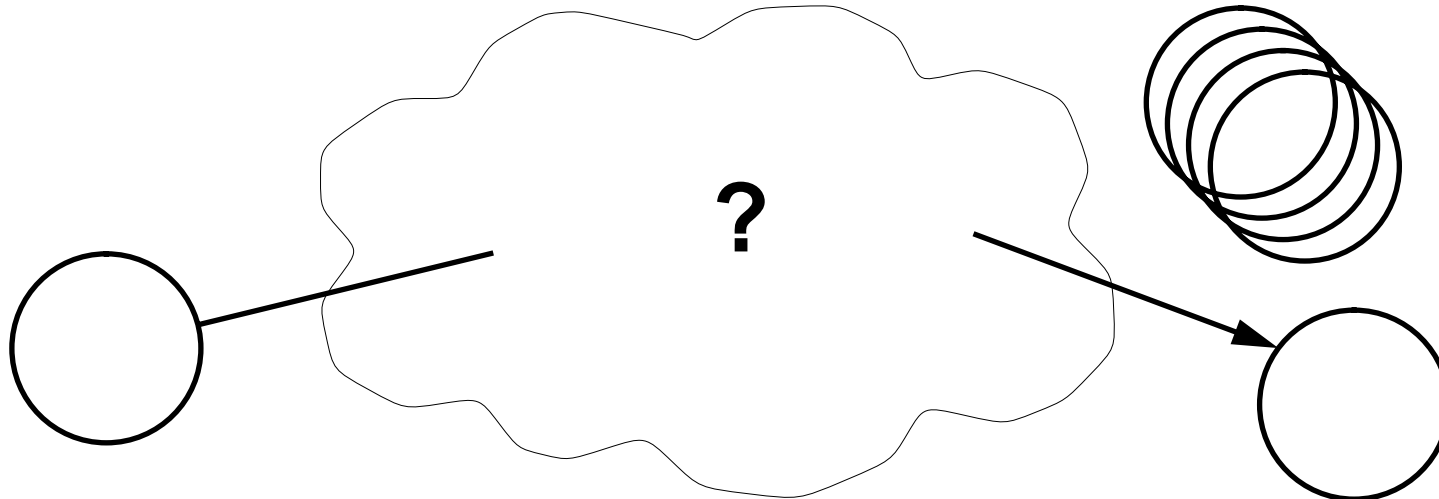
## Using Interfaces

- *Object A is using one of object B's interfaces*
- *Suppose it needs to tell C to use the same interface*



- *It must be possible to pass a binding to B's interface between A and C*

## The need for Trading

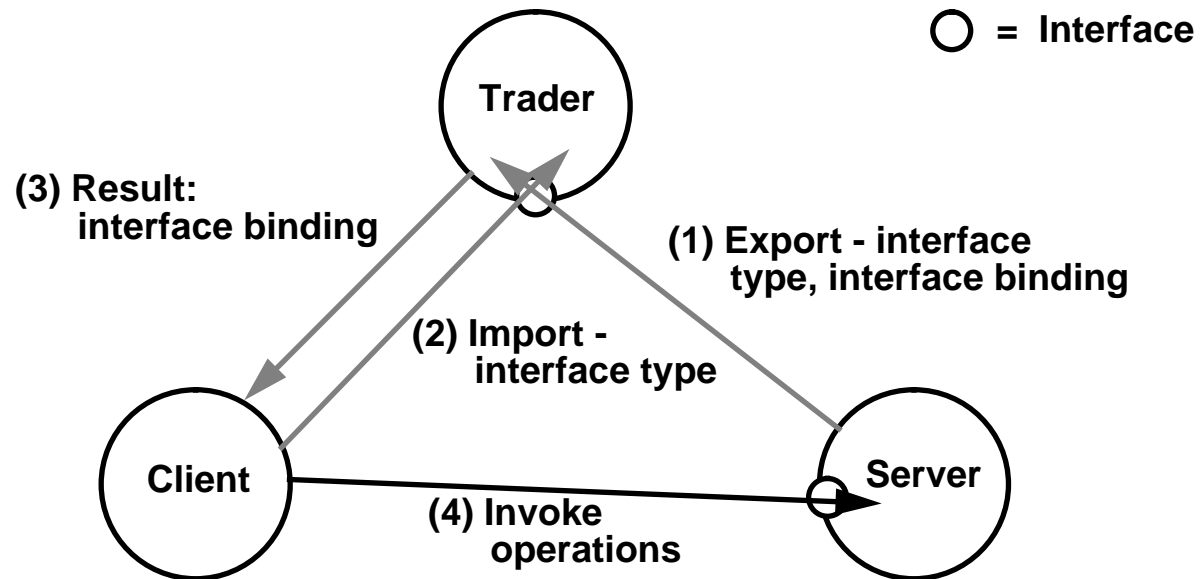


- ***How can clients find servers that provide the services that they need?***
  - **in the future, there will be millions of interconnected servers around the world**
  - **clients will come and go dynamically**
  - **servers will come and go dynamically**



## Interface Transfer in Trading

- *Interface transfer is used in basic Trading interactions*





## What is ANSAware?

- *A toolkit for building distributed applications*
  - based on the ANSA architecture
  - supporting diverse operating systems and hardware platforms



## Distinctive ANSAware features

- *Based on long-term research; a mature toolkit*
- *Implements ANSA transparencies*
- *Supports concurrency and light-weight implementations*
- *Supports group execution*
- *Third-party extensions available*
- *Ported to many environments*
- *Not a shrink-wrapped product - you can experiment with it*



## ANSAware 4.1 - Infrastructure and Tools

- ***Basic infrastructure support***
  - the ANSAware run-time library
  - the ANSAware RPC protocol (REX/GEX)
- ***Tools***
  - **STUBC: Compiler for Interface Definition Language (IDL)**
  - **PREPC: Preprocessor for service calls embedded in C**



## How do applications interface with ANSAware?

- *Toolkits can provide two general approaches*
  - **Application Programming Interface (API): the procedural approach**
  - **Language Extension**
- *ANSAware provides Language Extension*



## The procedural approach

- *Other toolkits provide Application Programming Interfaces (APIs) between applications and systems*

**Applications and Applications Programmers**

**Application Programming Interface**

**Systems and Systems Programmers**

- *the procedural approach*
- *This approach causes problems...*



---

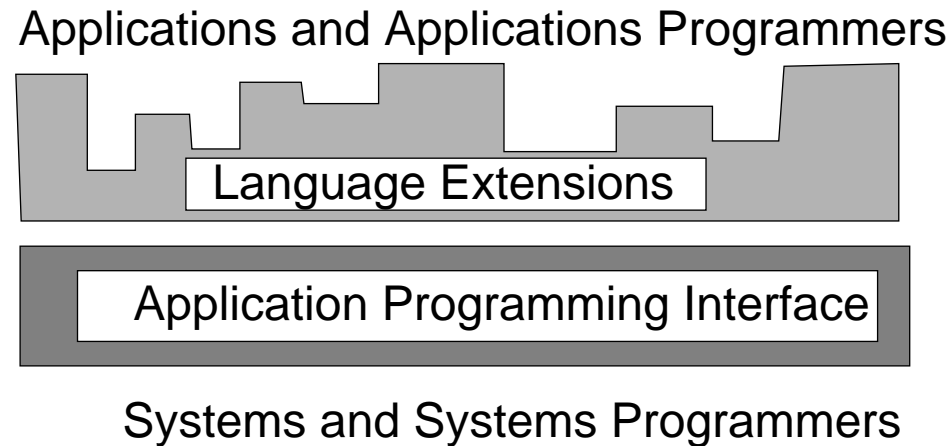
## Problems with the API/procedural approach

- *Large APIs are difficult to comprehend*
  - you often need to understand *all* the API to use *any* of it
- *Large APIs grow larger*
  - the API widens as application requirements grow...
  - ... it gets harder and harder to comprehend
- *APIs do not adequately hide system detail*
  - the detail shows through to the applications
- *Mistakes are easy to make, and are not detected early enough*
  - there is a lot of code to write
  - most checks are done at run time



## The ANSA approach - Language Extension

- *ANSA takes a more powerful programming language view:*



- *The interface seen by the application programmer is expressed as a series of Language Extensions*
- *Simpler to understand and use than a procedural API*





## Language Extension - Advantages

- ***Advantages***
  - a simple, system-independent programming model
  - Independence between application and system designers
  - easy migration of software between platforms
  - compile-time checking
  
- ***Benefits***
  - increased confidence in software
  - more robust, error-free and dependable software
  - system evolution
  - applications unaffected by system re-engineering
  - system unaffected by application re-design



## ANSAware Node and Nucleus

- ***Node: a single machine or a tightly-coupled set of machines***
  - a node allows for the creation/destruction of processes with a unique process id
- ***Nucleus: an engineering object which manages the resources of a node***
  - the Nucleus is implemented as a set of libraries that get linked together with the user's application to form a *capsule*
  - the Nucleus is also called the *infrastructure or capsule library*



## ANSAware Capsule

- ***A capsule is***
  - the unit of autonomous execution within ANSAware
  - an address-space supporting a single instance of the run-time system...
  - ... providing a memory protection boundary
- ***A capsule provides:***
  - efficient, transport-independent and portable RPC protocol
  - light-weight threads
  - synchronisation operations
  - timer handling
  - support for interworking with other systems - e.g. X11 graphical user interface

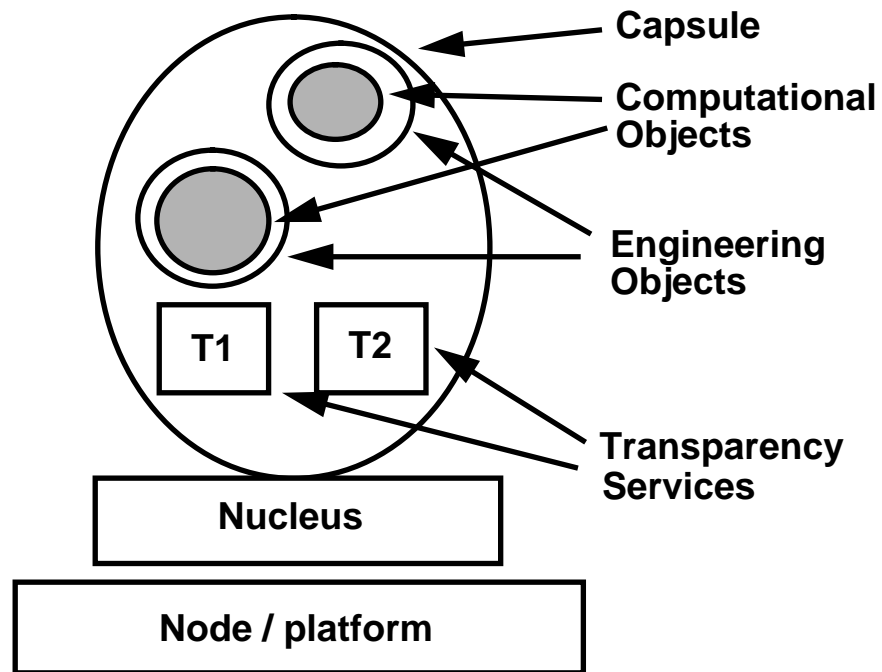


## Node support for capsules

- *The node support for capsules depends on the underlying operating system*
  - Unix supports multiple capsules per node
  - DOS only supports one
- *Capsules can be created and destroyed dynamically*

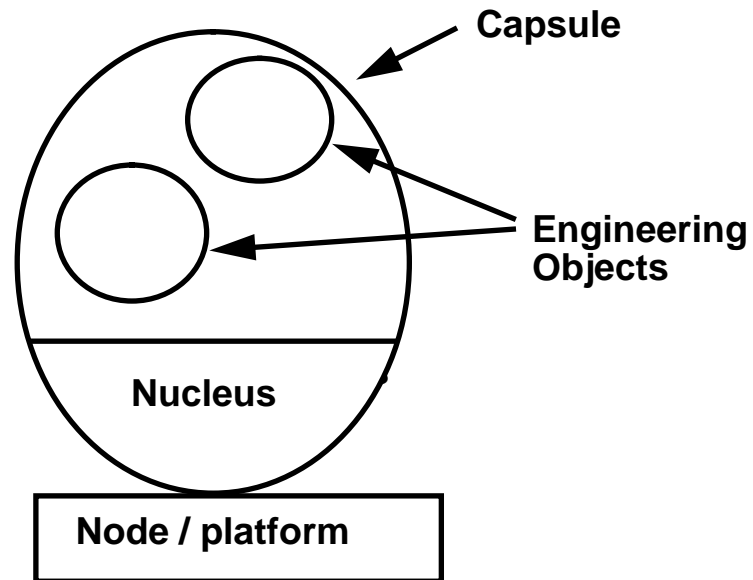


## ANSA Node, Nucleus, and Capsule structure



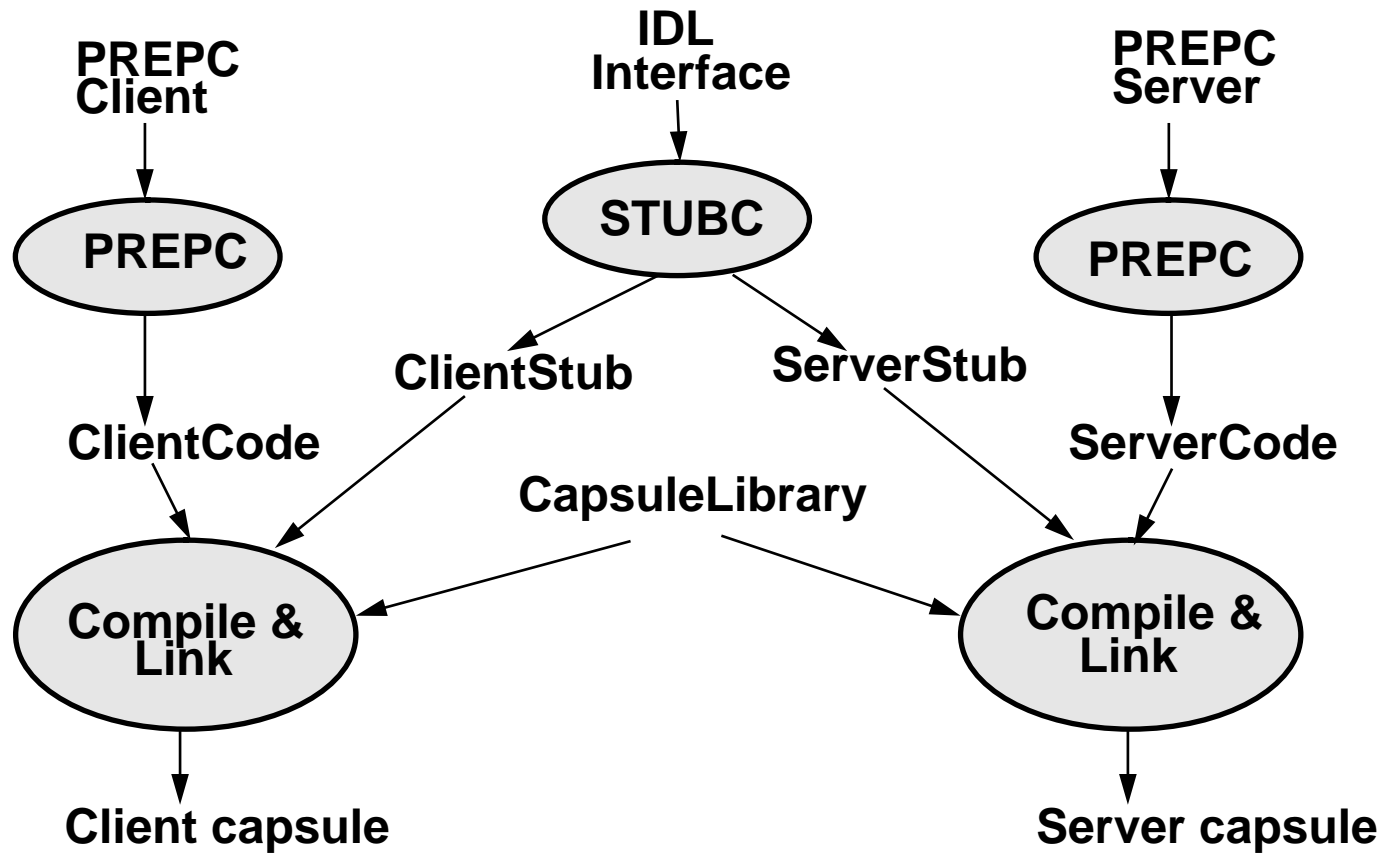


## ANSAware Node, Nucleus, and Capsule - Implementation



- the Nucleus is linked into the capsule (as the capsule library)
- computational objects disappear

## Building an ANSAware application



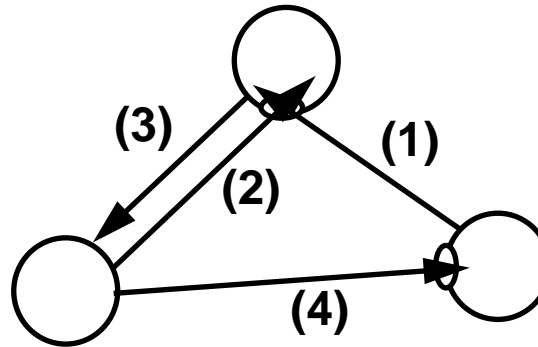


## ANSAware Services

- ***Trader***: provides run-time matching of service requests to available services
- ***Factory***: dynamic creation and destruction of services on a single node
- ***Node Manager***: per-node service management



## ANSAware Trader



- *Implements most of the ANSA trading concepts*
- *Allows a client to find a server which offers a service:*
  - *of an appropriate (matching) type*
  - *with other appropriate characteristics (for example, Quality of Service)*
- *Supports federation of multiple traders*
- *Allows administrative management of service offers*



## The ANSAware Trader interfaces

- *The Trader service has 4 separate interfaces:*
  - *1 service interface (of type Trader)*
    - for registering, looking up, and deleting service offers
  - *3 management interfaces (of types TrType, TrCtxt, TrFed)*
    - for managing interface types
    - for managing trader contexts
    - for managing trader federation



## Information in the Trader

- *The ANSAware Trader holds information about:*
  - interface types
  - trader contexts
  - service offers and their properties



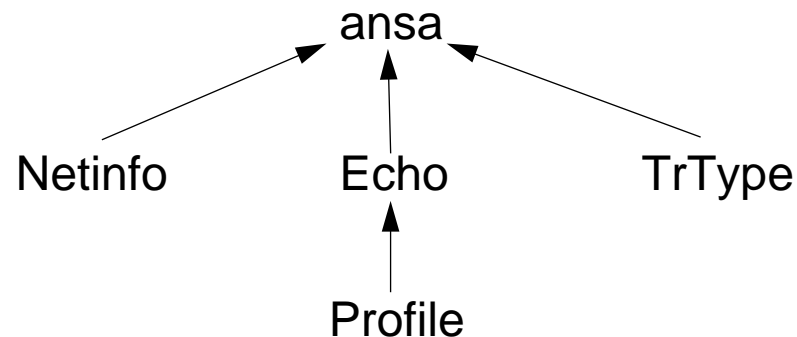
## Trader interface types

- ***Every interface type has a name***
  - as given in the IDL
- ***Each type has one or more immediate supertypes, to which it conforms***
  - The root type is conventionally called *ansa* (it has no supertype)
  - The Relationship of new type to others is given when registering a type with the Trader
  - The Trader maintains a list of the type relationships



## The Trader type graph

- *The relationships form a directed acyclic graph*
  - more general than a tree, because types can have more than one supertype



- *Conformance of offer type to requested type ensures that client and server can exchange information*
  - Type relationships are asserted by user, and checked at invocation time
  - Obviously, nothing can check whether the interface is correctly implemented; this depends on the implementations of client and server



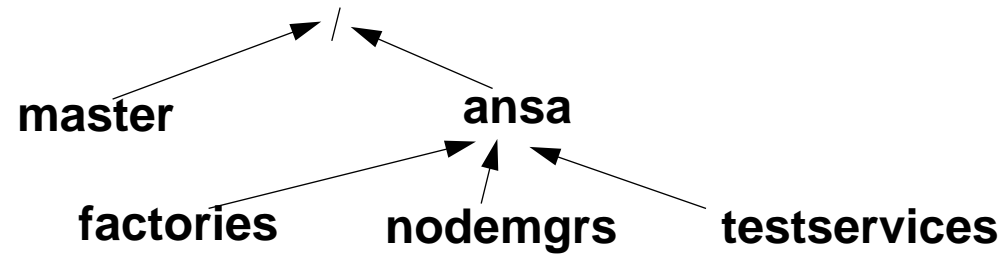
## Trader contexts

- *Contexts allow administrators to group service offers together*
- *Every offer is registered in a context*
  - normally chosen by the application
- *Trader maintains a tree of contexts*
  - each context can register many service offers
  - contexts can contain other contexts within them (like Unix subdirectories)
- *The Trader uses context pathnames (like Unix pathnames)*
  - the root of the context tree is "/"



## Administering Trader contexts

- After a normal ANSAware installation, the context tree looks like this



- *Applications can create their own contexts and place offers in them if they wish*

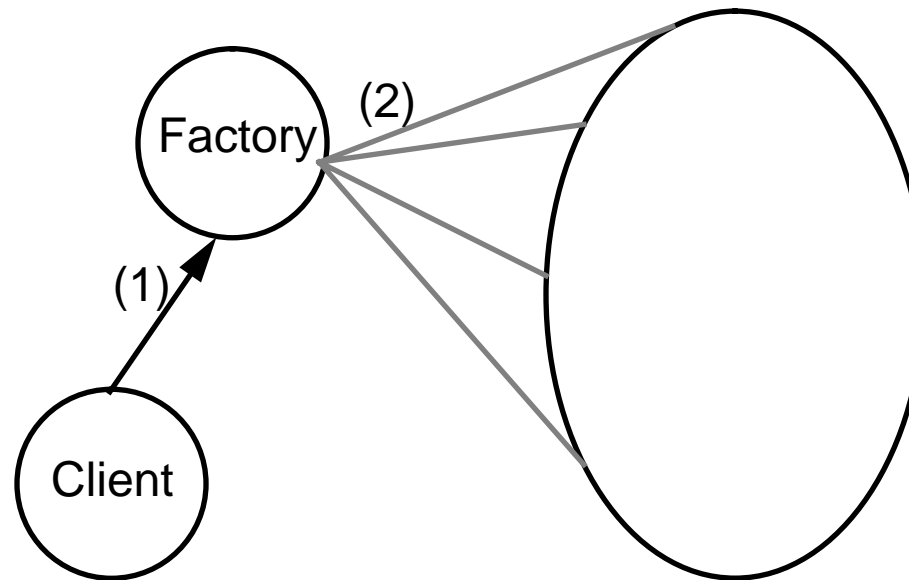


## Trader properties and constraints

- *Properties hold application-specific information about a service offer*
  - e.g. for a print service: LinesPerMinute, PaperSize, costPerPage, Turnaround
- *Property Name/value pairs are specified when offer is registered*
- *The Trader automatically generates some properties*
  - for example, it generates the (Type, TypeName) property for every offer registered
- *Clients requesting services may specify:*
  - Acceptable property constraints (e.g. PaperSize=='A4')
  - Selection of offer with maximum (or minimum) value of a property
- *Constraint expressions can be as simple or as complex as necessary*



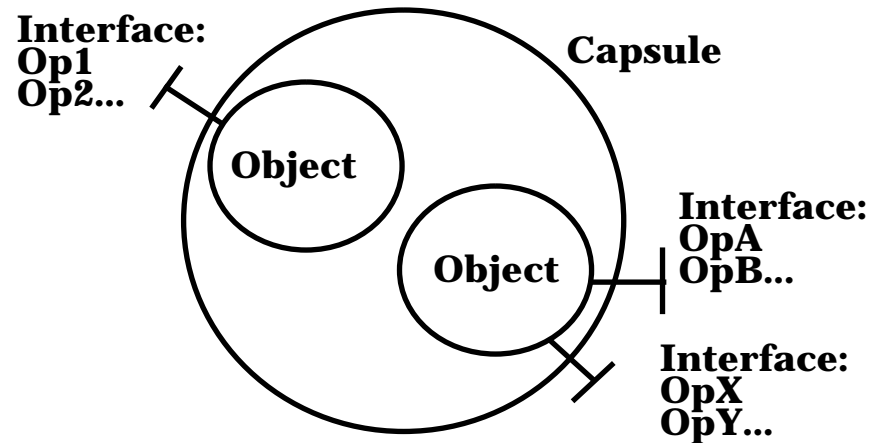
## ANSAware Factory



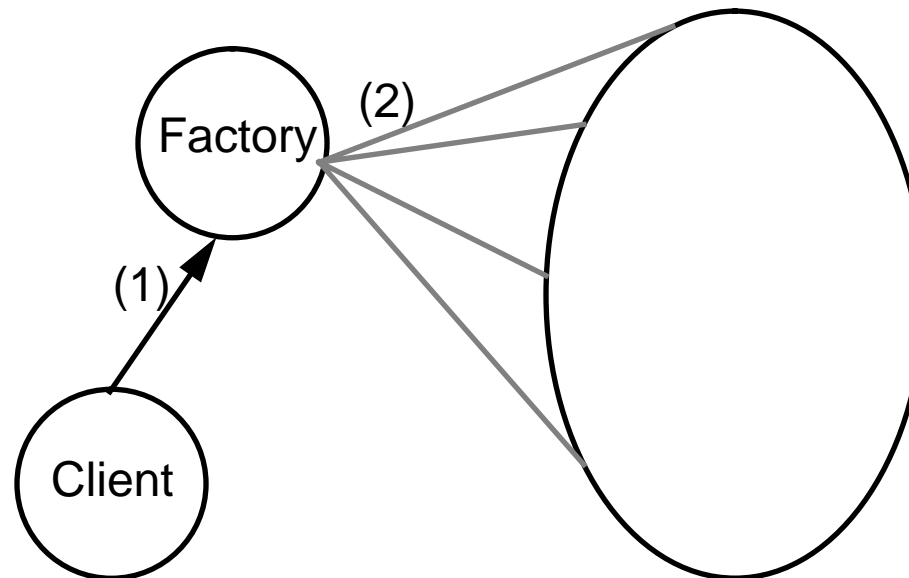
- **Provides a service for:**
  - **Creation/destruction of capsules**
  - **Simple monitoring of the capsules it creates**

## Factories and Capsules

- *Once created, capsules then provide a service for:*
  - Creation/destruction of objects within a capsule
  - Creation/destruction of interfaces within an object

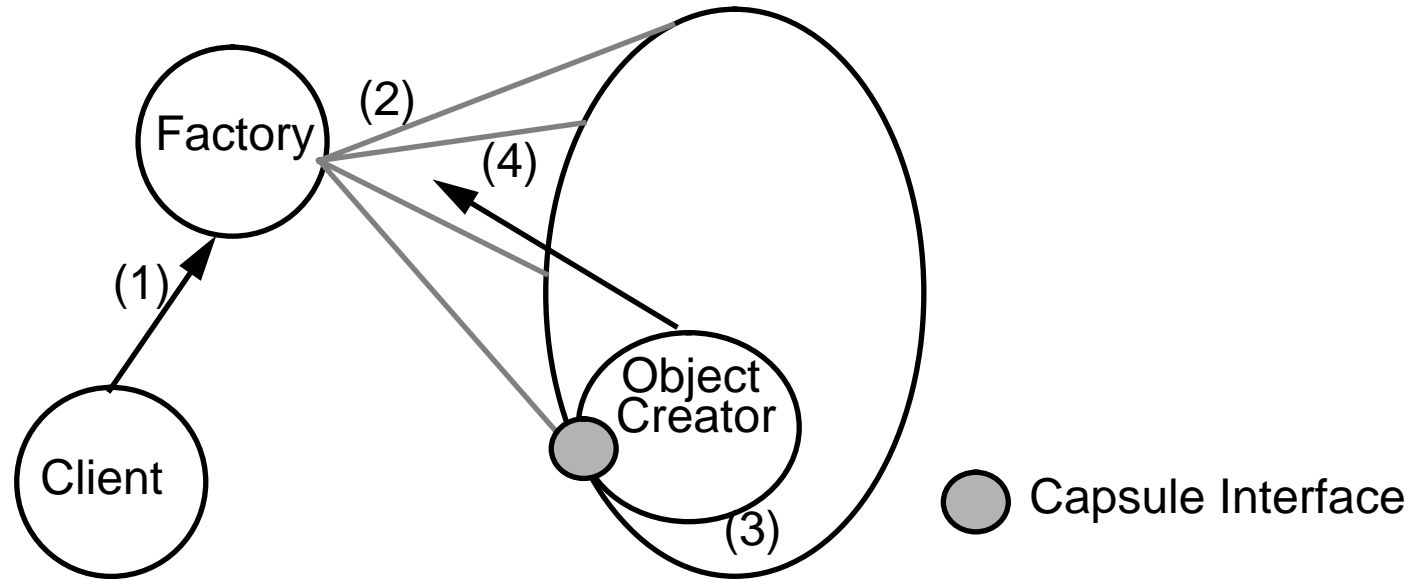


## Capsule Creation



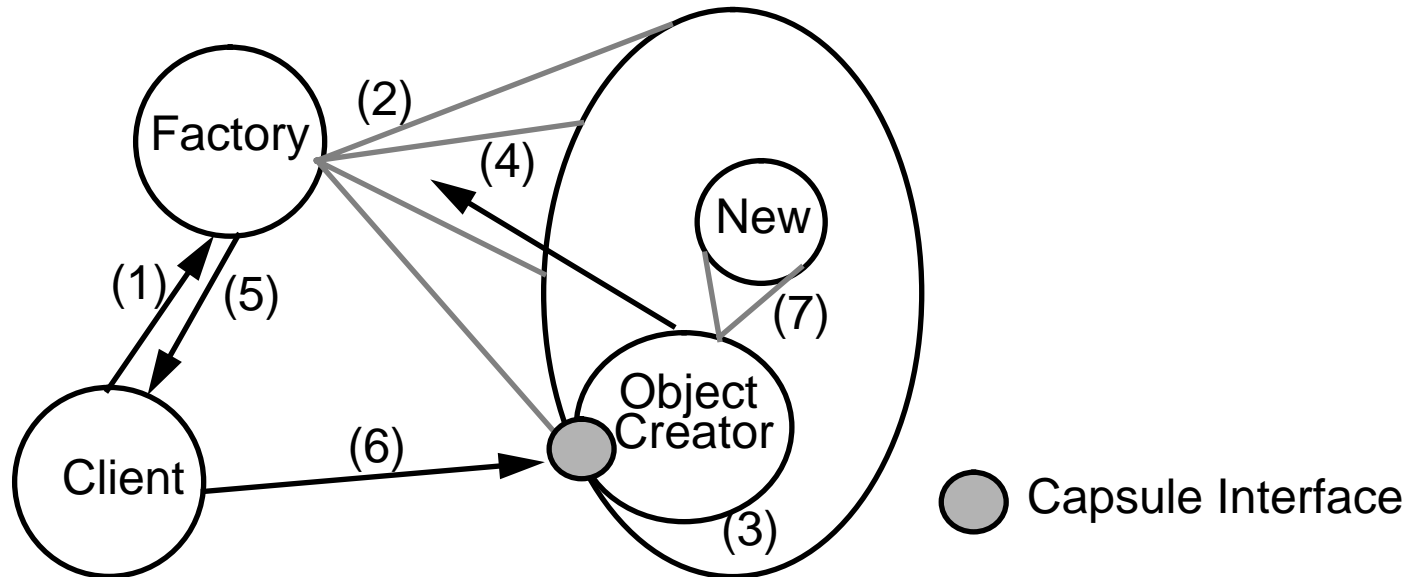
- 1. Client asks factory to Instantiate a capsule**
- 2. Factory instantiates a new capsule**

## Initial Object Creation



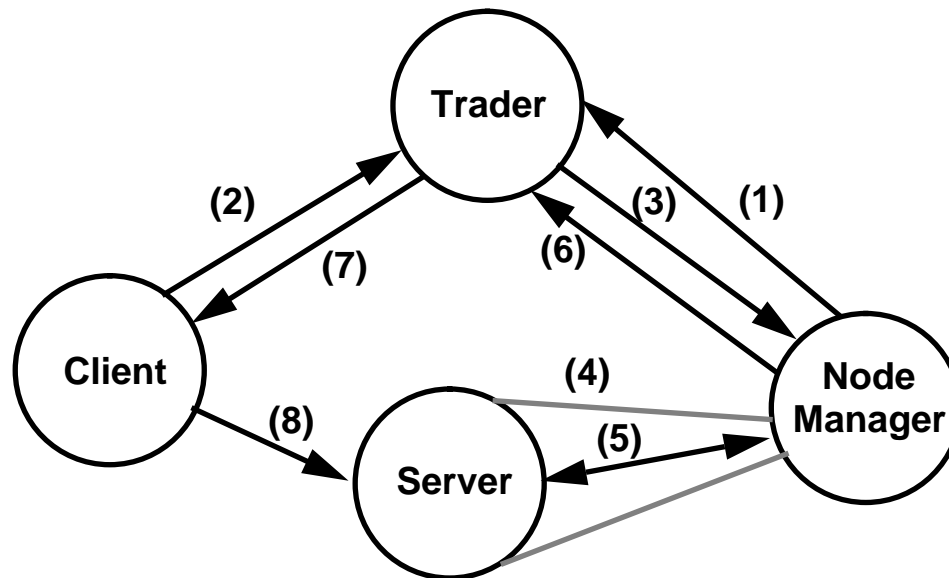
3. **New capsule creates a single object with at least a single Capsule interface. Any number of other interfaces may also be created**
4. **References to the Capsule and any other interfaces are returned to the factory**

## Interface Creation



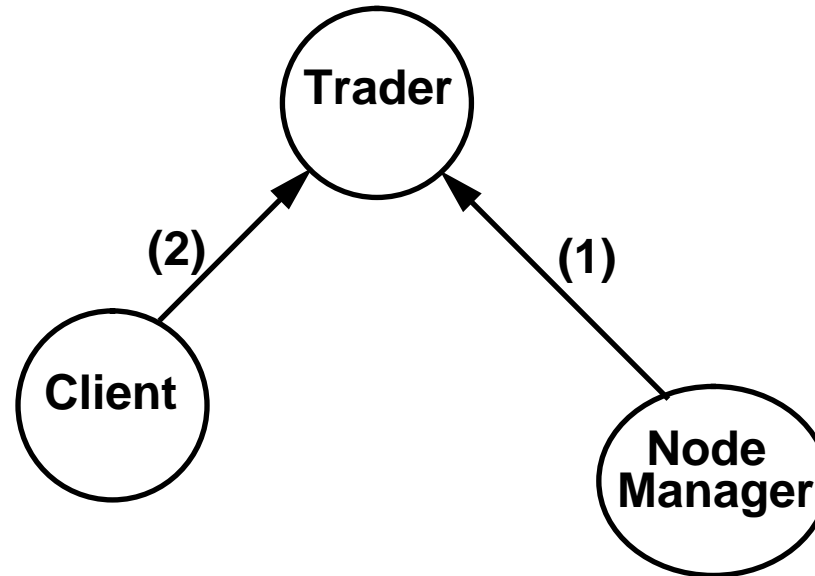
5. These are in turn returned to the client
6. The client may then use the Capsule interface reference to create yet more objects
7. A new object is created

## ANSAware Node Manager



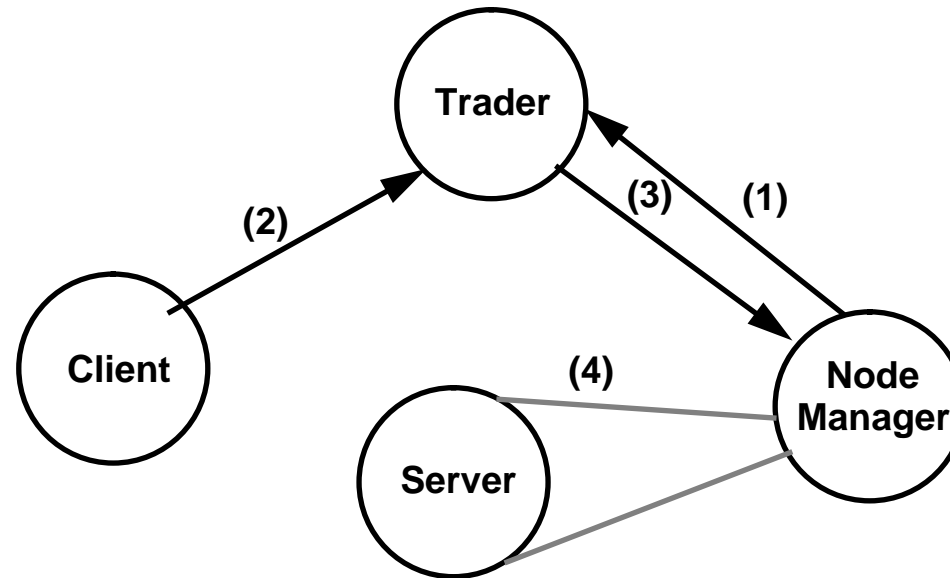
- *Provides a service for the dynamic creation and activation of other services*

## Node Manager - Registering the proxy offer



1. Node manager registers a proxy offer with the trader
2. Client performs an import

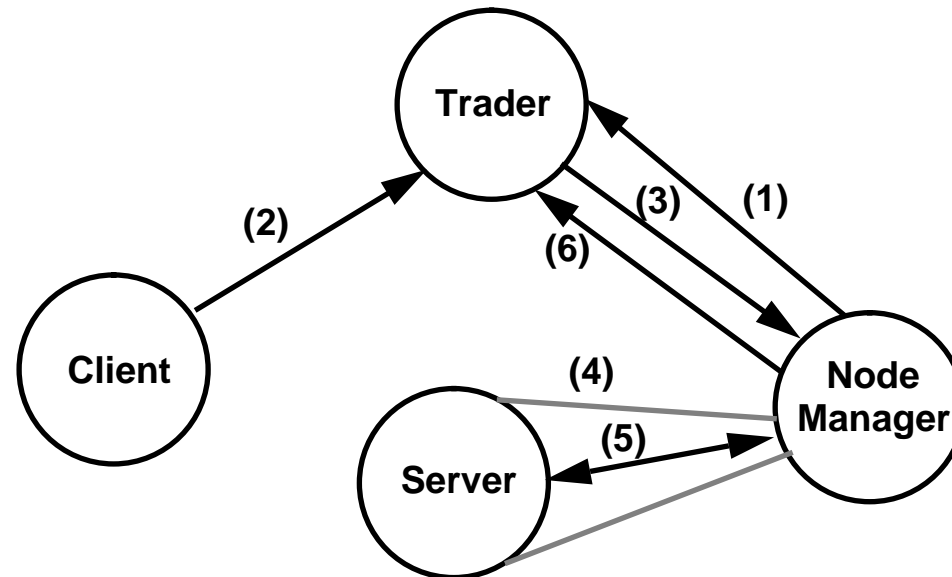
## Node Manager - Creating the server capsule



3. Trader, recognising that the offer is federated, forwards the import to the node manager
4. Node manager creates the server capsule (using the factory)

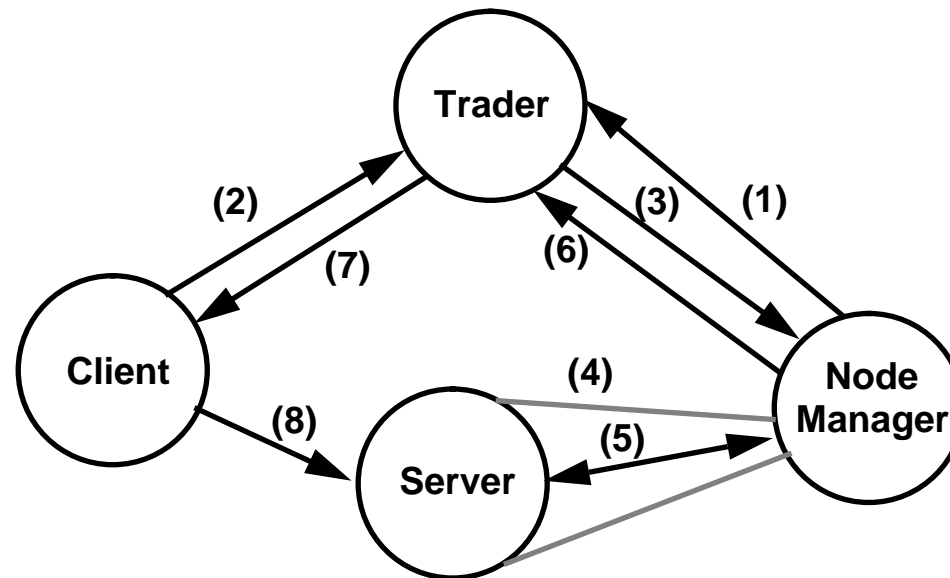


## Node Manager - Instantiating the capsule



5. Node manager invokes the Instantiate operation on the newly created capsule's Capsule interface
6. Node manager returns the interface (result of Instantiate operation) to the trader

## Node Manager - Return of interface

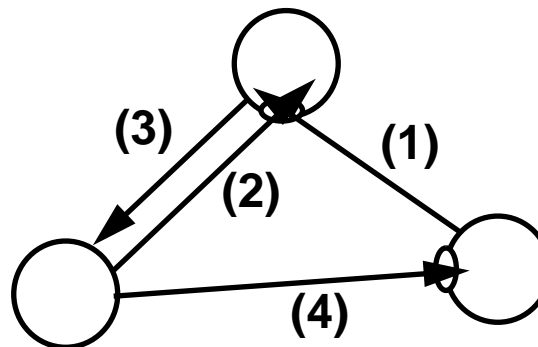


**7. Trader returns this interface to the original client**

**8. Client can now invoke operations on the server**

## Trader, Factory, Node Manager

- *Each of these services has interfaces that can be used independently*
- *These services also cooperate to provide dynamic service creation*
  - *transparently to the client application...*
  - *... it only saw the ordinary trader interactions*





## Summary

- *A light-weight, portable implementation of the ANSA Architecture*
- *Applications written in C with embedded ANSAware calls*
  - *These calls are a language extension*
- *ANSA Trader, Factory, and Node Manager services are provided*
  - *for locating, creating, and managing services*
- *For more detail, see Application Programming in ANSAware (ANSAware Volume B)*



## ANSAware Supported platforms

- ***Unix***
  - HP/UX (HP/UX version 7.0/8.0/9.0 on HP 9000 series)
  - SunOS (Sun3 and Sun4)
  - OSF/1 (DEC Alpha)
- ***DOS/Windows***
  - bare DOS
  - Windows 3.1 386 Enhanced Mode
- ***VMS***
- ***... and others to come***



## Other ANSAware platforms

- *ANSAware has been ported to many other platforms*
- *Some are in the ANSAware distribution*
- *... others are available on request*
- *And other products based on ANSAware are available elsewhere*