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ANSA Phase III

Repository Support Software - progress report slides

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Abstract

The Phase III C4a workpackage deals with representing service type information at run-time. This progress report (intended for the TC) explains how this fits into the current work programme, and briefly describes the current status of the work.

Colour slides for a talk to last 30 minutes.

APM.1411.00.02

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Distribution:

Supersedes:

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Repository Support Software - progress report

Task C4a

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The Motivation

- **Basic technology of distributed object-based systems becoming widely-accepted**
 - Transparent remote invocations upon objects via opaque handles
 - CORBA, Microsoft COM, other proprietary designs
- **Issues in practical, large-scale deployment of distributed objects now becoming more pressing**
 - Currently-deployed technology oriented towards single workstations
 - Management and federation issues need addressing
 - How to discover and correctly use services in cross-enterprise systems



Why run-time type information?

- **Locating services in large-scale information infrastructures requires meta-data**
 - Simple name lookup inadequate
 - Trading
 - Potentially describes many aspects of a service
 - Descriptions of service required and that found should match for client to be allowed to acquire service reference
 - Allows as much correctness checking as possible as early as possible
- **One important aspect of a service is operations it supports**
 - ... and their parameter types, and result types
 - ... and the operations *those* types support
 - ... and so on
 - The computational type



Why run-time type information? (cont.)

- **Important to ensure that service implements operations required, with parameters required, before attempting to invoke**
 - This can be done no earlier than bind time
 - i.e. the point where client acquires reference to service-provider
 - ... so type information must be available at run-time



Type Safety Means ...

never having to say “Sorry (method not understood)”



Current technology

- **Now is a good moment to return to prototyping trader technology**
 - ODP trader at Committee Draft
 - OMG seem to be about to issue trader RFP
- **ANSAware's trader includes a crude type manager**
 - Does not store representations of types themselves, only IDL names
 - Relationships between type names asserted by trader administrator
 - Federation of traders relies on names being used consistently everywhere
- **CORBA 1.x type (interface) management under-specified**
 - Full type information stored at run-time in interface repository
 - ... but only read interface for type information documented
 - Authors expected full type (interface) manager to be specified elsewhere
 - Little support for actually using type information

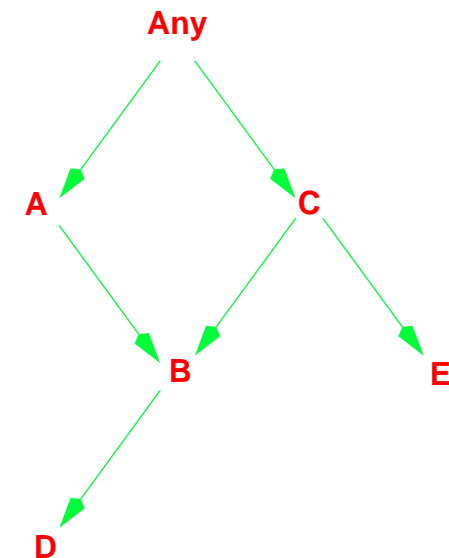


Current technology (cont.)

- **CORBA 2.x will extend 1.x spec in the obvious way**
 - ... by adding a write interface
 - Establishes one type-manager-per-ORB assumption
 - Uses global unique IDs to represent equivalence across repositories
 - Also problems with inconsistencies across update
- **COM objects (will) do their own type management**
 - Types themselves not available at run-time
 - ... identified only by UUIDs
 - Substitutability established only by direct equivalence (of UUIDs)
 - Mechanism for asking object if it supports a particular type (UUID)
 - Does not preclude trading-style mechanisms
 - ... but no provision for them (yet)

Prototyping a better approach

- Represent abstraction of (anonymous) types at run-time
 - Main part of the abstraction is structural substitutability test
 - Permits run-time *conformance checks* to determine if provision is compatible with requirement
- Type 'graph' structure deduced, not asserted
 - Permits new types to be inserted anywhere

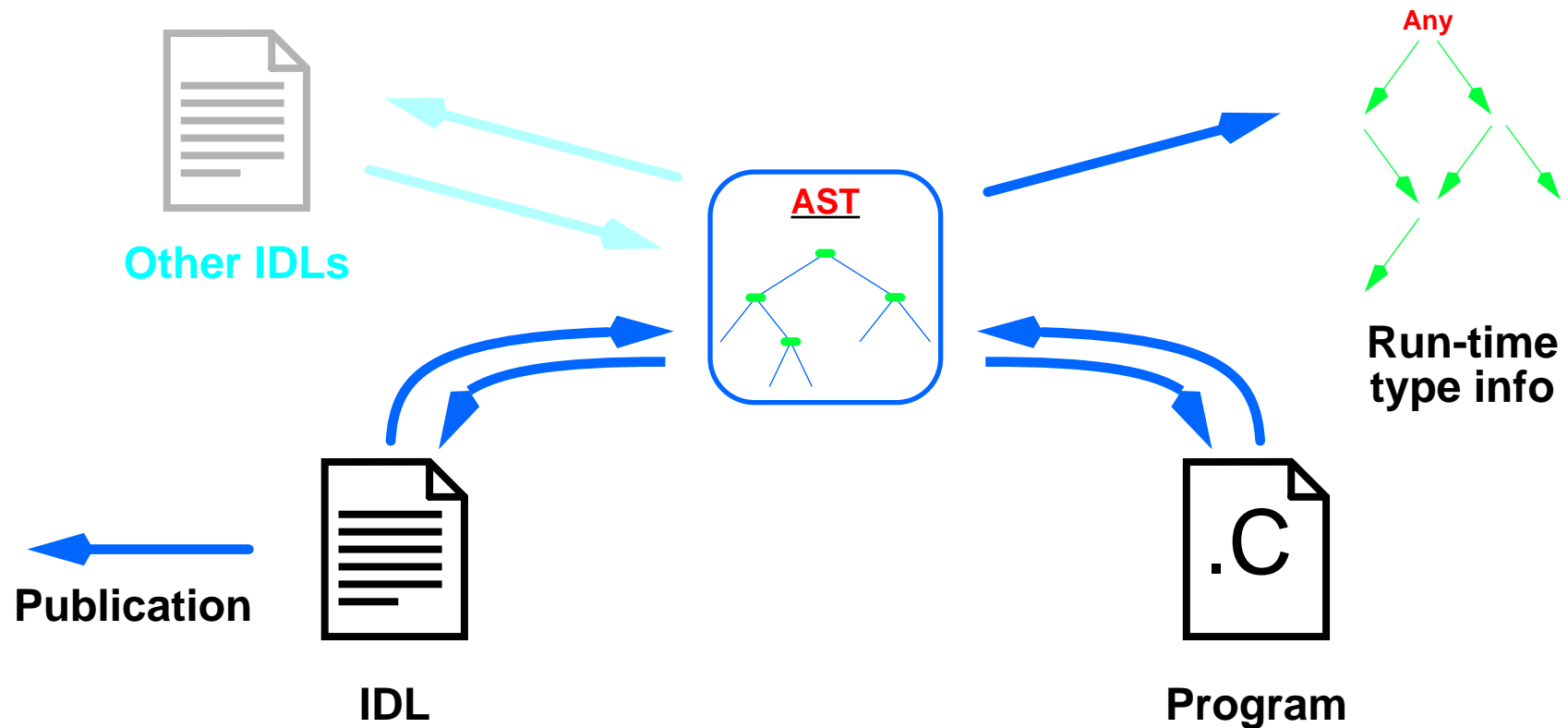




Who generates these types?

- **Trading and type checking integrated into the tool set**
 - Run-time types generated from IDL specifications and/or programs
 - Common AST used as intermediate representation
 - Inferencer determines client's type requirements from pattern of use
- **Once the basics are working, move on to type checking factories and collections**
 - More exploratory

How ASTs fit in





Current status

- **Basic type conformance checker implemented in C++ and thoroughly tested**
- **Type inference currently being added to Abstract Syntax Tree representation**
 - **Inference rules documented in APM.1347**



The way ahead

- **Finish inferencer**
- **Integration and testing**
- **Explore type conformance and inference for collections, factories**
 - **The infamous F-bounded quantification seems the best approach**
- **Investigate more efficient realisations**
 - **Initial approach directly implements the programming abstraction**
 - **Run-time type representations are potentially large, distributed networks of references to services representing types**
 - **Distributed type conformance checks may be slow**
 - **Will investigate engineering optimisations like concrete graph representations or naming types in repositories**